

Corporate Activities at Avianto

Affordable Adventures (Pty) Ltd arranges exhilarating and fun corporate events with a difference. Established in 1995 and being members of both SATSA and SAACI you are guaranteed of a professionally run event, teambuild or conference.

Interaction, excitement and most of all, good fun, is what Affordable Adventures is all about. We will add incredible value to your conference or corporate getaway experience. A highly professional and specialised team run our activities, which are suitable for groups from 8 to over 1000 people.



Affordable's new 'Interactive Solutions' division is intended to provide added value for clients looking for solutions to achieve certain marketing or HR goals through participation based means. Improve the impact of any message by incorporating interactive elements using our experience and infrastructure to add value to the exercise. Innovation Games®, whether incorporated within an Unconference™ or on their own, provide a platform for collaborating with your internal and external stake holders. They address issues like sustainability planning, improvement of

distributor channel relationships, discovering new business opportunities, drive strategy and product road map decisions. Also targeted is the improvement and effectiveness of sales and service organizations and creating more intimate, durable relationships with your customers.

Our fun corporate activities include:

Giant Foosball - comprises of an inflatable perimeter wall and goal posts. Various games are available which are suitable for both big and small groups. Players have to be physically able, however fitness is not a pre-requisite. The different games we are able to organise all provide great fun for both the players and spectators. (A minimum of 14 participants or a maximum of 60 participants is recommended).



We run successful, fun corporate activities!!!

Survivor Team Challenge, this is a fun interactive programme where teams participate in various challenges which include creating a team flag and war cry, a Bug Eating Relay, Leading the Blind, Katty Shootout, Jolly Jumper and Tumbling Towers. This is a two to three hour programme. If you choose a three to four hour programme we add another four challenges which include the Key Grab, Ball Float, Stretcher Race and Ball Maze.



Crazy Sports, choose from a wide selection of activities and design your own customised event. Each team will create a flag and an anthem. The teams will then rotate between the challenges every fifteen minutes. Points are awarded to the teams according to the positions in which they finish



Indoor Team Challenge is a unique programme in which teams of participants compete against each other in a series of specially designed "indoor activities". The challenges are different, fun and mentally stimulating and include Balloon Towers, Around the World, Abstract Art, Towering Food, Sliding Puzzles and Interactive Telly!



Archery - we all know the basics, bow, arrow and a target that looks like a collection of multicoloured circles. From there it starts to get a bit more challenging, it is not an Olympic sport for nothing.



Movie Making - This is a fun, highly interactive programme where every single person is able to get involved, regardless of their age, level of fitness or physical abilities. Each team works together to write a script, produce, direct and act in a "Movie" using the resources provided. Teams are given a "Movie Making Kit" which contains an assortment of materials, props and goodies. Everyone has to tap into both their creative and practical abilities as they start to produce their movie.



ScrabbleMatics is an interactive, audiovisual event that will ensure a "mini cranium work out", while encouraging great social interaction between delegates. Basic arithmetic and "word games" are the order of the day as "ever changing" teams try and find the best solution within the given time frame.



NEW- The Apprentices - A range of dynamic, crazy, new business simulation games that will catch your imagination and reinforce practical business concepts in a fun, competitive environment. Teams must test their entrepreneurial skills against one another. Cameras add an exciting new dimension to the presentation and additional marketing elements provide something for everyone! Participants learn by practical experience, they also gain insight into themselves and others. Everyday themes add to the general enjoyment and give everyone something to relate to. Either the "Wine Bar" or "Pizza Shop" themes are available. (10-100pax)



NEW- Murder by Numbers - A problem solving, fun team build. There is a murder mystery to solve and teams must attempt to share clues, gather evidence and name the culprit. But there is a twist - you can't trust everyone! It is suitable for larger groups (25-100 pax) with a new perspective on a well-known concept. All will be revealed when the news broadcasts of the teams guessing the Murderer, Accomplice and Murder Weapon are viewed by everyone at the end of the event!



NEW- Around the World - A fantastic new corporate entertainment option that combines chance, general knowledge and strategy. Team must nominate different forms of transport and subject themselves to the roll of the dice! Hi-jacks are the currency of the day and teams must watch their bank balance to ensure they can finish in time!



Art Jamming is suitable for groups looking for a fun, entertaining, non-physical event. The group is split into smaller project teams and made responsible for a section of a large art "Masterpiece." No one in the group is aware of what this "Masterpiece" looks like, however teams will need to collaborate and work together to make sure that they are all on the right track.



Laser Clay Pigeon Shooting - uses authentic over and under 12 bore shotguns that fire laser beams at clays in a perfectly safe environment. There is no "kick" however computer controlled sounds contribute to the realism. An indoor system is also available for bad weather days or evening functions.



Frog Derby, frogs come up for auction and are sold to the highest bidder, the betting booths are opened, jockeys selected and then the racing begins. The fastest frogs from each race qualify to "hop" in the Grand Final. Winner takes all!



Drumming - Each person is supplied with a drum and then introduced to drumming by a professional team of drummers, offering a unique and unforgettable experience whilst teaching each individual to work together creating an unbounded network of rhythm.



NOTE: All activities are subject to the provision of suitable and adequate space as well as venue approval.